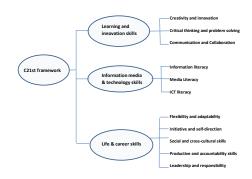


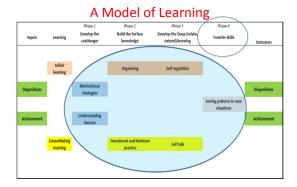
Can we teach strategies for learning"
What evidence does the Science of Learning provide?





The search for strategies = 400+

Brain Gym	Mindfulness
Collaborative problem solving	Mnemonics
Comprehension Monitoring	Monitoring
Concept Mapping	Note taking
Critical thinking techniques	Planning
Discussion groups	Practice / Rehearsal
Distributed Practice	Practice Testing
Elaborative Interrogation	Re-reading
Environmental structuring	Retrieval cueing
Error monitoring	Selecting Main Idea
Examination skills	Self-monitoring
Help-seeking	Self-questioning
Highlighting/Underlining	Self-regulation
Interleaved Practice	Sleep
Keeping records & monitoring	Summarization
Learning Styles	Think Aloud
Listening & Notetaking	Time Management
Memorisation	Underlining/Highlighting



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What is learning?

The process of developing sufficient

surface knowledge to then move to

 $\label{eq:deeper} \mbox{ understanding such that one can}$

appropriately transfer this learning

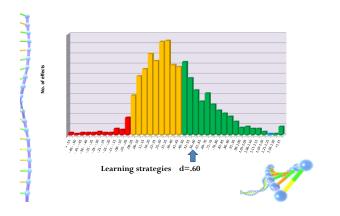
to new tasks & situations

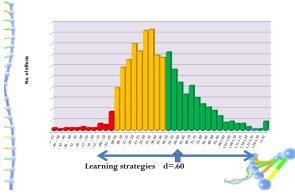


The Evidence

- 1. Visible Learning
- 2. Lavery, 2009
- 3. Dutch team
 - Dignath, Buettner & Langfeldt (2008)
 - Donker, de Boer, Dignath, Kostons &Werf (2013)
- 4. Dunlosky, Rawson, Marsh, Nathan & Willingham (2013)
- 5. Hattie, Biggs, & Purdie (1996)
- 6. Our SLRC meta-analysis

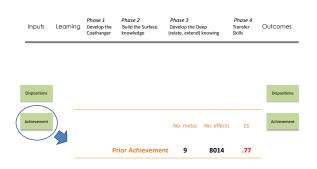
10,000+ studies, 43,157 effects from about 12-16m students



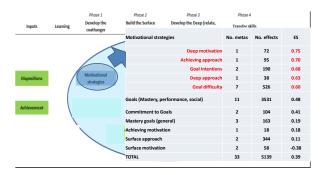


A model of learning Place 1 Imputs Learning Develop the Coathunger Build the Surface Develop the Develop the Develop the Coathunger Coathunger Coathunger Society Place 2 Develop the Dev

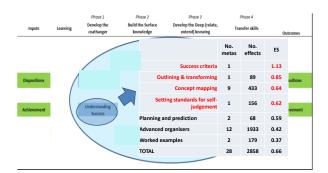
Phase 4 Transfer Skills	Outcomes
ES	
.63	Dispositions
.46	
.45	Achievement
.35	
.23	
.19	
	Transfer Skills ES .63 .46 .45 .35 .23



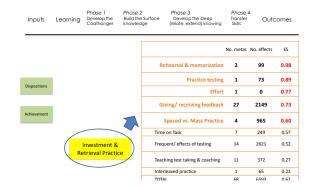
A model of learning

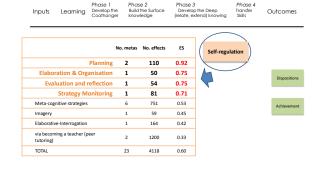


A model of learning

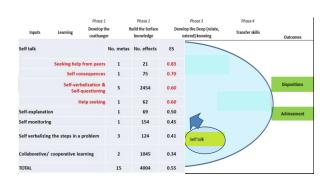


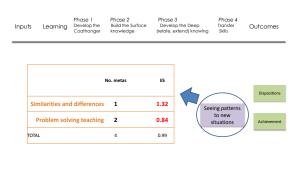


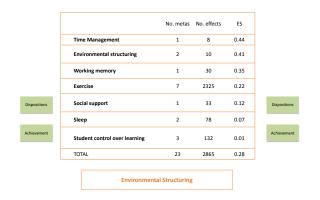


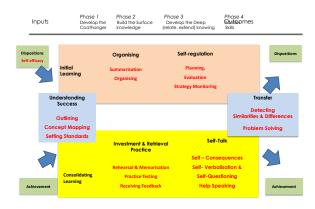


A model of learning









Deep programs ?????

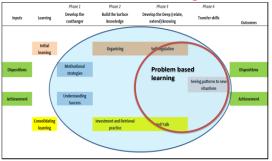
Rank	Influence	Effect-size
91	Inquiry based methods	
143	Individualized instruction	
144	Visual/Audio-visual methods	
168	Problem based learning	
184	Whole language	

Deep programs ?????

Rank	Influence	Effect-size
91	Inquiry based methods	0.31
143	Individualized instruction	0.22
144	Visual/Audio-visual methods	0.22
168	Problem based learning	0.15
184	Whole language	0.06

Problem based Learning Albanese & Mitchel 0.27 PBL in medicine Vernon & Blake -0.18 PBL in college level Dochy, Segers, Van den Bossche & Gijbels 0.12 PBL on knowledge and skills Smith 2003 82 121 0.31 PBL in medicine Newman 2004 12 12 -0.30 PBL in medicine 2005 34 0.52 Teaching methods in algebra Gijbels, Dochy, Van den Bossche & Segers Walker & Leary 0.13 PBL across disciplines 2008 82 201 Schmidt, van der Molen, Te Winkel, & Wijnen -0.18 Constructivist problem based learning on medical knowledge 10 90 Leary, Walker, Shelton & Fitt 2013 94 213 0.24 PBL TOTAL 509 1125 **0.15**

A model of learning



The Major Messages from this Meta-Synthesis of Learning Strategies

- A. An over emphasis on surface knowing
- B. The mantra should be "surface to deep to transfer"
- C. The importance of the skill and the will (as both input and outputs)
- D. The underestimation of skills of transfer
- E. The difference between initial and consolidating learning
- G. Strategies taught in context
- H. All strategies are teachable
- I. The role of measurement

Feedback feeds on error

- Reframing errors
- Error management
- · Productive failure
- · Desirable difficulties
- Impasse driven
- The Pit of Confusion
- Reframing errors

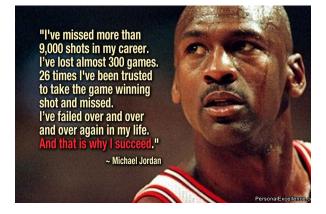


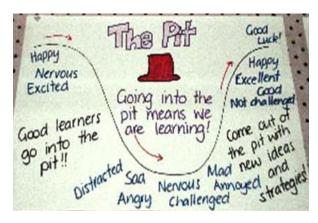
Errors are a natural by-product of exploratory learning

Meta-analysis Keith and Frese (2008)		
Within training – Surface learning	15	
Surface learning to familiar tasks	.20	

Errors are a natural by-product of exploratory learning

Meta-analysis Keith and Frese (2008)			
• Within training – Surface learning	15		
	– deep learning	.56	
Surface learning to familiar tasks	.20		
• Far transfer to (new problems)			
	– deep learning	.80	





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A learning heat map

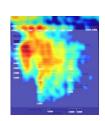
Visible Learning in the

Visible Classroom aiming for

Surface, Deep & Transfer

based on

A learning heat map



Thank you

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